

## Programming Erlang Joe Armstrong

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### Programming Erlang Joe Armstrong

While working at Ericsson in 1986, Joe Armstrong was one of the designers and implementers of Erlang. Erlang. Along with Robert Virding and Mike Williams in 1986, Armstrong developed Erlang, which was released as open source in 1998. Recognition Publications. 2007. Programming Erlang: Software for a Concurrent World.

### Joe Armstrong (programmer) - Wikipedia

Erlang (/ˈɜːrlæŋ/ UR-lang) is a general-purpose, concurrent, functional programming language, and a garbage-collected runtime system.The term Erlang is used interchangeably with Erlang/OTP, or Open Telecom Platform (OTP), which consists of the Erlang runtime system, several ready-to-use components (OTP) mainly written in Erlang, and a set of design principles for Erlang programs.

### Erlang (programming language) - Wikipedia

This is the definitive book on Erlang, written by Joe Armstrong, the creator of the Erlang language. The book is clearly written, with lots of small examples, and paced for the beginning Erlang programmer. Erlang takes a little getting used to. It is a functional language, meaning that functions in general are unable to cause side-effects.

### Programming Erlang by Joe Armstrong - Goodreads

Programming Erlang, Second Edition This second edition of Joe's seminal Programming Erlang is a welcome update, covering not only the core language and framework fundamentals but also key community projects such as rebar and cowboy. Even experienced Erlang program-mers will find helpful tips and new insights throughout the book, and beginners

### Programming Erlang, Second Edition - WordPress.com

Rogers Cadenhead (Slashdot reader #4,482) writes: Joe Armstrong, the computer scientist best known as one of the creators of the Erlang programming language, died Saturday. Erlang Solutions founder Francesco Cesarini shared the news on Twitter and said, "His work has laid the foundation which will be used by generations to come. RIP @joeerl, thank you for inspiring us all."

### Erlang Creator Joe Armstrong Has Died - Slashdot

Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks.

### Programming Erlang By Joe Armstrong | Used & New ...

Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks.

### Programming Erlang: Software for a Concurrent World ...

Why OO Sucks by Joe Armstrong ... As Erlang became popular we were often asked "Is Erlang OO" - well, ... Conventional programming languages (C, Pascal) say that the visibility of state variables is controlled by the scope rules of the language.

### Why OO Sucks by Joe Armstrong - Considered harmful

Programming Erlang (2nd edition) by Joe Armstrong. A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time. You need a powerful, industrial-strength tool to handle the really hard problems inherent in parallel, concurrent environments. You need Erlang.

### Pragmatic Bookshelf: By Developers, For Developers

Concurrent Programming in ERLANG Second Edition Joe Armstrong Robert Virding Claes Wikstr"om Mike Williams Ericsson Telecommunications Systems Laboratories Box 1505 S - 125 25 Alvsj"o Sweden PRENTICE HALL Englewood Cli s, New Jersey 07632

### Note to readers: Concurrent programming in Erlang

The Erlang programming language. Erlang was co-created by Joe Armstrong alongside Robert Virding and Mike Williams in the 1980s at the Ericsson Computer Science Labs. While working there, Dr. Armstrong and his colleagues were looking for an approach to developing fault-tolerant and scalable systems. This resulted in the Erlang-style concurrency.

### Developer community mourns the loss of Joe Armstrong, co ...

Concurrency Oriented Programming in Erlang Joe Armstrong Distributed Systems Laboratory Swedish Institute of Computer Science joe@sics.se 17 February 2003 1 Introduction The starting point for this paper is the observation that the real world, the world in which we live and breath and are born in and die is concurrent. Paradoxically,

### Concurrency Oriented Programming in Erlang

Programming Erlang Software for a Concurrent World by Joe Armstrong. Learn how to write truly concurrent programs—programs that run on dozens or even hundreds of local and remote processors. See how to write high reliability applications—even in the face of network and hardware failure—using the Erlang programming language.

### Programming Erlang: Software for a Concurrent World by Joe ...

Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) ...

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### Programming Erlang, 2nd Edition [Book] - O'Reilly Media

Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks.

### Programming Erlang : Joe Armstrong : 9781937785536

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### Programming Erlang: Software for a Concurrent World by Joe ...

Joe Armstrong, who has died aged 68 from complications related to pulmonary fibrosis, was a computer scientist and one of the creators at Ericsson of the programming language Erlang, used by ...

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