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Programming reference for the Win32 API - Win32 apps ...
(Note that this was formerly called the Win32 API. The name Windows API more accurately reflects its roots in 16-bit Windows and its support on 64-bit Windows.) User interface. The Windows UI API create and use windows to display output, prompt for user input, and carry out the other tasks that support interaction with the user.

Windows API index - Win32 apps | Microsoft Docs
The summary Win32 API documentation comments are licensed by Microsoft under the Creative Commons Attribution 4.0 International Public License. Libraries win32 Support for programming against the Win32 API on Windows operating systems.

win32 - Dart API docs
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Win32 Api Documentation - alfagiuliaforum.com
The Windows 32 API []. Win32 API is a set of functions defined in the Windows OS, in other words it is the Windows API, this is the name given by Microsoft to the core set of application programming interfaces available in the Microsoft Windows operating systems.It is designed for usage by C/C++ programs and is the most direct way to interact with a Windows system for software applications.

C++ Programming/Code/API/Win32 - Wikibooks, open books for ...
Libraries » win32-api (1.8.0) » Index » File: README Description This is a drop-in replacement for the Win32API library currently part of Ruby's standard library.

File: README — Documentation for win32-api (1.8.0)
The book to get on Win32 API. If you want to write programs using just the API (which is what this tutorial covers), you need this book. Programming Windows with MFC by Jeff Prosise. If you want to venture into MFC (AFTER becoming fully accustomed to using the Win32 API), this is the book for you.

Win32 Tutorial - Recommended Books and References
Documentation. On this page you will API references, tutorials, online resources, documentation downloads, etc. about C/C++ and Win32 programming. However, if you're looking for documentation about an add-on library, you should look at the page of that library.

Documentation - Bloodshed Software
Win32 - Interfaces to some Win32 API Functions #DESCRIPTION. The Win32 module contains functions to access Win32 APIs. # Alphabetical Listing of Win32 Functions. It is recommended to use Win32; before any of these functions; however, for backwards compatibility, those marked as [CORE] will automatically do this for you.

Win32 - Interfaces to some Win32 API Functions - Perldoc ...
Differences between win32-api and Win32API * This library has callback support * This library supports raw function pointers. * This library supports a separate string type for const char* (S). * Argument order change. The DLL name is now last, not first. * Removed the 'N' and 'n' prototypes. Always use 'L' for longs now.

File: README — Documentation for win32-api (1.4.8)
The Windows API (Win32) is focused mainly on the programming language C in that its exposed functions and data structures are described in that language in recent versions of its documentation. However, the API may be used by any programming language compiler or assembler able to handle the (well-defined) low-level data structures along with the prescribed calling conventions for calls and ...

Windows API - Wikipedia
Python/C API Reference Manual¶. This manual documents the API used by C and C++ programmers who want to write extension modules or embed Python. It is a companion to Extending and Embedding the Python Interpreter, which describes the general principles of extension writing but does not document the API functions in detail.

Python/C API Reference Manual — Python 3.9.0 documentation
With each new version of Windows, Microsoft adds to the API but maintains backward compatibility by never subtracting. All of the information in Win32.hlp is still valid today. In fact, if the same topic as one in Win32.hlp is called up in the latest MSDN documentation it is usually word-for-word the same.

Win32.chm
Win32 API Utilizing MSDN Documentation. Introduction. The Windows API is vast, and contains a lot of features. The size of the API is such that no one can know all of it. While there are many resources like StackOverflow, there is no substitute for the official documentation. Remarks.

Win32 API - Utilizing MSDN Documentation | winapi Tutorial
The Win32 API Libraries ¶ This document describes Open Dylan's set of Win32 API interface libraries. These libraries provide a low-level Dylan interface to the Win32 API in Microsoft Windows. Each Dylan library is a simple translation of Win32 API header files into a set of interface declarations from Open Dylan's C-FFI library.

The Win32 API Libraries — Dylan Library Reference
The corresponding Win32 API functions are executed directly by the platform and are not handled by TestComplete. Therefore, the user should specify valid parameters for these functions. For a detailed reference on Win32 API functions, see the Win32 API documentation in the MSDN library.

Calling Win32 API Functions | TestComplete Documentation
Win32++ is a free alternative to MFC. It has the added advantage of being able to run on a wide range of free compilers, including Visual Studio Community, and the MinGW compiler provided with CodeBlocks and Dev-C++. Win32++ provides a thin layer over the Windows API and is similar to MFC. There are several differences to MFC however.